

Traffic Engineering in Cisco Crosswork Optimization Engine

Traffic engineering (TE) is a method of optimizing and steering traffic in a network to achieve an operational goal or provide custom services, such as using guaranteed bandwidth routes for prioritized traffic. One way TE can improve network performance is by forcing traffic to take predetermined routes and by effectively using available resources.

One of the biggest advantages of using Crosswork is the ability to visualize SR-TE policies and RSVP-TE tunnels on a topology map. By visually examining your network, the complexity of provisioning and managing these SR-TE policies is significantly reduced.

Existing SR-TE policies and RSVP-TE in brownfield deployments

Crosswork discovers existing policies and tunnels when devices are imported, but cannot manage them. Crosswork can only manage policies that were provisioned in Crosswork.

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Supported SR-TE Policies and RSVP Tunnels

Crosswork Traffic Engineering supports the visualization and provisioning of most SR-TE policies and RSVP tunnels. In networks where there are preexisting policies that were not provisioned in Crosswork, they will be discovered, but cannot be managed.

Table 1: Supported TE Technologies

TE Technology	Crosswork Optimization Engine	
	Visualize	Provision
SR-MPLS	Ø	Ø
SRv6	•	8
RSVP	Ø	Ø
Flexible Algorithm	Ø	⊗ ī
Tree-SID	Ø	⊘ ²
Circuit Style	Ø	•

When provisioning SR-TE policies, you can use segment lists with SIDs that are part of a Flexible Algorithm.

² Only static Tree-SID policies are supported. Dynamic Tree-SID policies can be provisioned manually on the device or via an API.



Crosswork supports the use of Role-based Access Control (RBAC) to limit not only what functions a user can perform, but also on which devices they are allowed to perform those functions, see the "Cisco Crosswork Network Controller Administration Guide".

For a list of known limitations, important notes, and what networking technologies are supported, see the Cisco Crosswork Optimization Engine Release Notes.

What is Segment Routing?

Segment routing for traffic engineering takes place through a tunnel between a source and destination pair. Segment routing for traffic engineering uses the concept of source routing, where the source calculates the path and encodes it in the packet header as a segment. Segments are an identifier for any type of instruction. For example, topology segments identify the next hop toward a destination. Each segment is identified by the segment ID (SID) consisting of an unsigned 32-bit integer. Each segment is an end-to-end path from the source to the destination and instructs the routers in the provider core network to follow the specified path instead of the shortest path calculated by the IGP. The destination is unaware of the presence of the tunnel.

Segments

Interior gateway protocol (IGP) distributes two types of segments: prefix segments and adjacency segments. Each router (node) and each link (adjacency) has an associated segment identifier (SID).

• A prefix SID is associated with an IP prefix. It is manually configured from the segment routing global block (SRGB) range of labels and distributed by IS-IS (Intermediate System to Intermediate System) or OSPF (Open Shortest Path First). The prefix segment steers traffic along the shortest path to its destination.

A node SID is a special type of prefix SID that identifies a specific node. It is configured under the loopback interface with the node's loopback address as the prefix.

A prefix segment is a global segment, so a prefix SID is globally unique within the segment routing domain.

• An adjacency segment is identified by a label called an adjacency SID. This label represents a specific adjacency, such as an egress interface, to a neighboring router. The adjacency SID is distributed by IS-IS or OSPF. The adjacency segment steers traffic to a specific adjacency.

An adjacency segment is a local segment, so the adjacency SID is locally unique relative to a specific router.

By combining prefix (node) and adjacency segment IDs in an ordered list, any path within a network can be constructed. At each hop, the top segment is used to identify the next hop. Segments are stacked in order at the top of the packet header. When the top segment contains the identity of another node, the receiving node uses equal-cost multi-path (ECMP) to move the packet to the next hop. When the identity is that of the receiving node, the node pops the top segment and performs the task required by the next segment.

Segment Routing Policies

Segment routing for traffic engineering uses a "policy" to steer traffic through the network. An SR policy path is expressed as a list of segments that specifies the path, called a segment ID (SID) list. Each segment is an end-to-end path from the source to the destination, instructing the network routers to follow the specified path instead of the shortest path calculated by the IGP. If a packet is steered into an SR policy, the head-end pushes the SID list on the packet. The rest of the network executes the instructions embedded in the SID list.

Crosswork supports the visualization (and some provisioning) of the following SR-related policies:

- SR-MPLS and SRv6
- Flexible Algorithm
- Tree Segment Identifier (Tree-SID) Multicast Traffic Engineering
- SR Circuit Style

There are two types of SR policies: dynamic and explicit.

Dynamic SR Policy

A dynamic path is based on an optimization objective and a set of constraints. The head-end computes a solution, resulting in a SID list or a set of SID lists. When the topology changes, a new path is computed. If the head-end does not have enough information about the topology, the head-end might delegate the computation to a path computation engine (PCE).

Explicit SR Policy

When configuring an explicit policy, you specify an explicit path consisting of a list of prefixes or adjacency SIDs, each representing a node or link along the path.

Disjointness

Crosswork uses the disjoint policy to compute two lists of segments that steer traffic from two source nodes to two destination nodes along disjoint paths. The disjoint paths can originate from the same head-end or different head-ends. Disjoint level refers to the type of resources that should not be shared by the two computed paths. The following disjoint path computations are supported:

- Link Specifies that links are not shared on the computed paths.
- Node Specifies that nodes are not shared on the computed paths.
- SRLG Specifies that links with the same Share Risk Link Group (SRLG) value are not shared on the computed paths.
- SRLG-node Specifies that SRLG and nodes are not shared on the computed paths.

When the first request is received with a given disjoint-group ID, a list of segments is computed, encoding the shortest path from the first source to the first destination. When the second request is received with the same disjoint-group ID, the information received in both requests is used to compute two disjoint paths: one path from the first source to the first destination and another from the second source to the second destination. Both paths are computed at the same time. The shortest lists of segments are calculated to steer traffic on the computed paths.



Note

- Disjointness is supported for two policies with the same disjoint ID.
- Configuring affinity and disjointness at the same time is not supported.

Segment Routing Path Computation Element (SR-PCE)

Crosswork Network Controller uses a combination of telemetry and data collected from the Cisco Segment Routing Path Computation Element (SR-PCE) to analyze and compute optimal TE tunnels.

Cisco SR-PCE is provided by the Cisco ISO XR operating system running on either a physical device or a virtual router running within a virtual machine. SR-PCE provides stateful PCE functionality that helps control and reroute TE tunnels to optimize the network. PCE describes a set of procedures by which a Path Computation Client (PCC) can report and delegate control of headend tunnels sourced from the PCC to a PCE peer. The PCC and PCE establish a Path Computation Element Communication Protocol (PCEP) connection that SR-PCE uses to push updates to the network.

Crosswork discovers all devices in the IGP domain, including those that do not establish PCEP peering with SR-PCE. However, PCEP peering is required to deploy TE tunnels to these devices.



Note

Certain features may not function as expected if the SR-PCE version is not supported. To avoid any compatibility issues, refer to the Crosswork Optimization Engine Release Notes for SR-PCE version support and compatibility.

For SR-PCE and HA configuration, see the "Prepare Infrastructure for Device Management: Manage Providers" section in the *Cisco Crosswork Network Controller Administration Guide*.

SR-TE Policy PCC and PCE Configuration Sources

SR-TE policies discovered and reported by Crosswork may have been configured from the following sources:

- Path Computation Client (PCC) initiated—Policies configured on a PCC (see PCC-Initiated SR-TE Policy Example, on page 5). This type displays as Unknown in the UI.
- Path Computation Element (PCE) initiated—Policies configured on a PCE or created dynamically by Crosswork. Examples of PCE Initiated policy types:
 - Dynamic
 - Explicit
 - **Bandwidth on Demand** (can be either PCC or PCE)
 - Local Congestion Mitigation



SR policies that are configured using the UI are the only types of SR-TE policies that you can modify or delete in Crosswork.

PCC-Initiated SR-TE Policy Example

The following example shows a configuration of an SR-TE policy at the headend router. The policy has a dynamic path with affinity constraints computed by the headend router. See SR configuration documentation for your specific device to view descriptions and supported configuration commands (for example, *Segment Routing Configuration Guide for Cisco ASR 9000 Series Routers*).

What is Resource Reservation Protocol (RSVP)?

Resource Reservation Protocol (RSVP) is a signaling protocol that enables systems to request resource reservations from the network. RSVP processes protocol messages from other systems, processes resource requests from local clients, and generates protocol messages. As a result, resources are reserved for data flows on behalf of local and remote clients. RSVP creates, maintains, and deletes these resource reservations.

The RSVP-TE process contains the following functionalities:

- Endpoint control is associated with establishing and managing TE tunnels at the headend and tail end.
- Link-management manages link resources to do resource-aware routing of TE Label-Switched Path (LSP) and to program MPLS labels.
- Fast Reroute (FRR) manages the LSPs that need protection and assigns backup tunnel information to these LSPs.

The interactions between TE and RSVP assume the existence of the endpoint control, link-management, and FRR functionality within TE.

RSVP-TE Explicit Routing (Strict, Loose)

RSVP-TE explicit routes are particular paths in the network topology that you can specify as abstract nodes in the Explicit Route Object (ERO). These nodes could be a sequence of IP prefixes or a sequence of autonomous systems. The explicit path can be administratively specified or automatically computed using an algorithm such as constrained shortest path first (CSPF).

The explicit path specified in the ERO could be a strict path or a loose one.

A strict path means that a network node and its preceding node in the ERO must be adjacent and directly connected.

A loose hop means that a network node specified in the ERO must be in the path but is not required to be directly connected to its preceding node. If a loose hop is encountered during ERO processing, the node that processes the loose hop can update the ERO with one or more nodes along the path from itself to the next node in the ERO. The advantage of a loose path is that the entire path does not need to be specified or known when creating the ERO. The disadvantage of a loose path is that it can result in forwarding loops during transients in the underlying routing protocol.



Note

RSVP-TE tunnels cannot be configured with loose hops when provisioning within the UI.

RSVP FRR

When a router's link or neighboring device fails, the router often detects this failure by receiving an interface-down notification. When a router notices that an interface has gone down, it switches LSPs going out of that interface onto their respective backup tunnels (if any).

The FRR object is used in the PATH message and contains a flag that identifies the backup method to be used as facility-backup. The FRR object specifies setup and hold priorities, which are included in a set of attribute filters and bandwidth requirements to be used in the selection of the backup path.

The Record Route Object (RRO) reports in the RESV message the availability or use of local protection on an LSP and whether bandwidth and node protection are available for that LSP.

The signaling of the FRR requirements is initiated at the TE tunnel headend. Points of Local Repair (PLR) along the path act on the FRR requirements based on the backup tunnel availability at the PLR and signal the backup tunnel selection information to the headend. When an FRR event is triggered, the PLR sends PATH messages through the backup tunnel to the merge point (MP), where the backup tunnel rejoins the original LSP. The MP also sends RESV messages to the PLR using the RSVP-Hop object that is included by the PLR in its PATH message. This process prevents the original LSP from being torn down by the MP. Also, the PLR signals the tunnel headend with a PATH-ERROR message to indicate the failure along the LSP and that FRR

is in active use for that LSP. The headend uses this information to signal a new LSP for the TE tunnel and to tear down the existing failed path after the new LSP is set up through make-before-break techniques.

RSVP-TE Tunnel PCC and PCE Configuration Sources

RSVP-TE tunnels discovered and reported by Crosswork may have been configured from the following sources:

- Path Computation Client (PCC) initiated—RSVP-TE tunnels configured on a PCC (see PCC-Initiated RSVP-TE Tunnel Example, on page 7).
- Path Computation Element (PCE) or PCC initiated dynamically.

PCC-Initiated RSVP-TE Tunnel Example

The following is a sample device configuration for a PCC-initiated RSVP-TE tunnel. See the appropriate documentation to view descriptions and supported RSVP-TE tunnel configuration commands for your particular device (for example, MPLS Command Reference for Cisco NCS 5500 Series, Cisco NCS 540 Series, and Cisco NCS 560 Series Routers).

```
interface tunnel-te777
ipv4 unnumbered Loopback0
destination 192.168.0.8
path-option 10 dynamic
pce
delegation
```

Get a Quick View of Traffic Engineering Services

The TE Dashboard provides a high-level summary of RSVP-TE tunnel, SR-MPLS, SRv6, and Tree-SID policy information.

To get to the TE Dashboard, choose **Traffic Engineering** > **TE Dashboard**.

TE Dashboard (S. Last update: 03-Jul-2024 05:13:45 PM PDT t) Refre SR-MPLS SRv6 Tree-SID RSVP-TE 8 21 104 8 1 Policy state Policy state Policy state Policy state **0** 0 **6 0** 0 **a** 42 **0** 0 **0** 0 **0** 2 Policy type & metric type Metric type Metric type Metric type ■ IGP ■ IGP ■ TE ■ TE ■ LCM 26 HOP-COUNT HOP-COUNT HOP-COLINI HOP-COUN UNKNOWN 27 ■ UNKNOWN UNKNOWN UNKNOWN Fast re-route Fast re-route 2 Policies with FRR enabled 2 Policies and tunnels under traffic threshold range 0 to 1000000 Kbps $^{\odot}$ \oslash (i) 02-Jul-2024 05:13 PM to 03-Jul-2024 05:13 PM 1M 1W 1D 1H Reset Policy / Tunnel type All SR-MPLS RSVP-TE 3 Total 94 🚳 Color / ID Policy / Tunnel typ Actions xrv9k-17 xrv9k-15 100123 SR-MPLS xrv9k-15 158123 SR-MPLS xrv9k-17 764 ncs-210 SR-MPLS xrv9k-13 xrv9k-15 777123 SR-MPLS SR-MPLS 4 Policy and tunnel change events ① Policy / Tunnel type All SR-MPLS SRv6 Tree-SID RSVP-TE Total 10 🚳 = Actions ncs-210 xrv9k-15 7000 SR-MPLS IGP 760 739 SR-MPLS ncs-210 xrv9k-15 xrv9k-15 xrv9k-12 1512 SR-MPLS xrv9k-13 SR-MPLS xrv9k-15

Figure 1: Quick View of Traffic Engineering Services



If you are viewing the HTML version of this guide, click the images to view them in full-size.

Callout No.	Description	
1	Traffic Engineering Dashlet : Displays the total policy count and count of policies according to the policy state.	
	It also displays the number of all TE policies and the number of policies or tunnels according to the metric types for all TE services.	
	To drill down for more information, click on a value. The topology map and TE table appear, displaying only the filtered data you clicked on.	
2	Policies and Tunnels Under Traffic Threshold:	
	Displays RSVP-TE tunnels and SR-MPLS policies with traffic below the defined threshold in the selected time period. This information may be used to find and filter the unused policies or	
	tunnels. Click / to update the LSP threshold range and change the units from Kbps to Mbps.	
	Note Traffic utilization is not captured for SRv6 and Tree-SID policies.	
3	Allows you to filter the data on the dashlet based on the time range you want to view (date, 1 month, 1 week, 1 day, and 1 hour).	
4	Policy and Tunnel Change Events : Displays all the policies and tunnels that have had a path or state change event ordered by the event count, within the selected time range. This information helps identify the unstable policies and tunnels.	
	Note The addition or deletion of leaf nodes for Tree-SID policies is captured as events.	



For a list of known limitations, see the Cisco Crosswork Optimization Engine Release Notes

View TE Event and Utilization History

The historical data captures the traffic rate and change events for a policy or tunnel. To view the historical data:

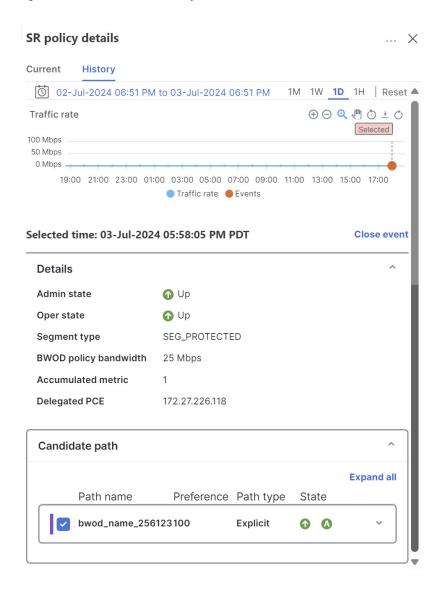


Note

Traffic Rate is not captured for SRv6 and Tree-SID policies.

- **Step 1** From the main menu, choose **Traffic Engineering > Traffic Engineering**.
- Step 2 From the Actions column of the Traffic Engineering table, click -> View Details > History tab tab for a policy or tunnel. The tab displays associated historical data for that device. Click on the event to see the path or state change event information.

Figure 2: TE Event and Utilization History



View Traffic Engineering Device Details

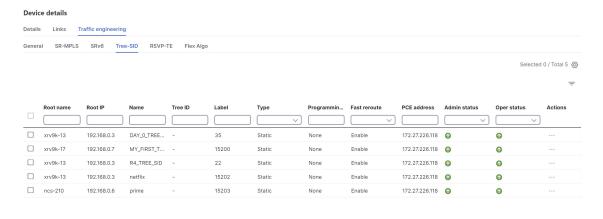
To view Traffic Engineering Device details (SR-MPLS, SRv6, RSVP-TE, and Flexible Algorithm information), do the following:

- **Step 1** From the main menu, choose **Traffic Engineering** > **Traffic Engineering**.
- **Step 2** From the Traffic Engineering topology map, click on a device.
- **Step 3** From the **Traffic Engineering** tab, click on the policy type you are interested in. Each tab displays associated data for that device. From the browser, you can copy the URL and share with others.

The following example shows the Tree-SID information details for the selected device.

Note If you are viewing the HTML version of this guide, click on the image to view it in full-size.

Figure 3: Traffic Engineering Device Details



Configure Traffic Engineering Settings

Configure TE Timeout Settings

To configure timeout settings for the provisioning and retrieval of data for SR-TE policies, RSVP-TE tunnels, Bandwidth on Demand and IGP paths, select **Administration > Settings > System settings** tab > **Traffic engineering > General settings**. Enter the timeout duration options. For more information, click ①.



Note

Timeouts change the response time of action if SR-PCE is slow in responding. You can modify the settings for a large-scale topology or to address slow SR-PCE response due to latency or load.

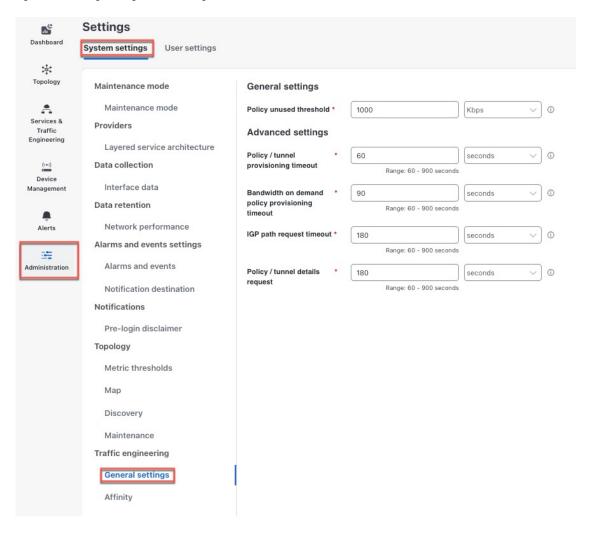


Figure 4: Traffic Engineering Timeout Settings

Configure How Device Groups Are Displayed for Traffic Engineering

You can configure what is shown on the topology map when a device group is selected, and a device in the selected SR policy, service, or RSVP-TE tunnel does not belong in the group. To set the behavior, choose **Administration > Settings > User settings** tab > **Switch device group** and select one of the behavior options.

By default, the user is asked to choose the device group view each time.

Configure TE Data Retention Settings

To see a historical view of LSP utilization (Historical tab), you must enable LSP utilization collection and specify how long data should be retained. To do this, click **Administration** > **System settings** > **Data retention** > **Network performance** and check the **LSP utilization** check box. Optionally, you can edit the default data retention periods.



If the retention period is reduced, all data older than the new retention period is lost. For example, if the daily retention interval is set to 31 days, then reduced to 7 days, then all data older than 7 days will be deleted.

Resolve SR-TE Policies and RSVP-TE Tunnels

Orphaned TE policies are any PCE initiated SR-TE policies (SRv6, SR-MPLS, and Tree-SID) or RSVP-TE tunnels that were created within Crosswork and *after* the last cluster data synchronization. After a switchover in a High Availability setup, Crosswork automatically checks for any orphaned TE policies. Orphaned policies/tunnels may also happen after a backup/restore operation. You can view policy details but not modify them since they were not included in the last data synchronization. Crosswork will display an alarm when it finds orphan TE policies (**Alerts > Alarms and Events**).

Crosswork provides APIs to help clear these orphans. To get a list of orphan SR-TE policies or RSVP-TE tunnels, use **cisco-crosswork-optimization-engine-sr-policy-operations:sr-datalist-oper** or **cisco-crosswork-optimization-engine-rsvp-te-tunnel-operations:rsvp-te-datalist-oper** where **is-orphan=True** and default action is GET. To make the orphans manageable again, use a SAVE action for the corresponding URL per policy type. For more information, see API documentation on Devnet (Crosswork Optimization Engine APIs > *release-id* Release APIs).

Resolve SR-TE Policies and RSVP-TE Tunnels