# Initial Configurations for OSPF Over Broadcast Media

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This document explains a sample configuration for Open Shortest Path First (OSPF) over the broadcast medium, such as Ethernet and Token Ring. The command **show ip ospf interface** verifies that OSPF runs over all the broadcast media as broadcast network type by default.

## Prerequisites

### Requirements

Readers of this document should have knowledge of these topics:

- Ethernet Technologies
- Configuring OSPF
- OSPF Neighbor States

### **Components Used**

The information in this document applies to these software and hardware versions.

- Two Cisco 2501 routers
- Cisco IOS® Software Release 12.2(27)

The information in this document was created from the devices in a specific lab environment. All of the devices used in this document started with a cleared (default) configuration. If your network is live, make sure that you understand the potential impact of any command.

### **Related Products**

You can also use this configuration with any two routers with at least one Ethernet, Token Ring, or FDDI interface.

## Conventions

For more information on document conventions, refer to the Cisco Technical Tips Conventions.

## Configure

This section presents you with information you can use in order to configure the features this document describes.

**Note:** In order to find additional information on the commands this document uses, refer to OSPF Commands or use the Command Lookup Tool (registered customers only).

#### **Network Diagram**

This document uses this network setup.



### Configurations

This document uses these configurations.

- Router1
- Router2

```
Router1

interface Loopback0

ip address 192.168.45.1 255.255.255.0

!

interface Ethernet0

ip address 10.10.10.1 255.255.255.0

!

router ospf 1

network 10.10.10.0 0.0.0.255 area 0

!--- OSPF is configured to run on the

!--- Ethernet interface with an Area ID of 1.

!
```

```
Router2

interface Loopback0

ip address 172.16.10.1 255.255.255.0

interface Ethernet0

ip address 10.10.10.2 255.255.255.0

!

router ospf 1

network 10.10.10.0 0.0.0.255 area 0

!--- OSPF is configured to run on the

!--- Ethernet interface with an Area ID of 1.
```

## Verify

This section provides information you can use to confirm your configuration works properly.

Certain **show** commands are supported by the Output Interpreter Tool (registered customers only), which allows you to view an analysis of **show** command output.

• **show ip ospf neighbor** Displays OSPF-neighbor information on a per-interface basis. The output from Router1 is shown here:

Router1#show ip ospf neighbor									
Neighbor ID	Pri	State	Dead Time	Address	Interface				
172.16.10.1	1	FULL/BDR	00:00:38	10.10.10.2	Ethernet0				

From this output, the neighbor state is 'Full' in Router1 with respect to Router2 which has a Neighbor ID of 172.16.10.1. Router2 is a Backup Designated Router (BDR) in this broadcast network. In order to learn more about what the **show ip ospf neighbor** command displays, refer to What Does the **show ip ospf neighbor** Command Reveal?

• **show ip ospf interface** Displays OSPF-related interface information. The output from Router1 issued on the Ethernet interface is shown here:

```
Router1#show ip ospf interface ethernet 0
  Ethernet0 is up, line protocol is up
   Internet Address 10.10.10.1/24, Area 0
  Process ID 1, Router ID 192.168.45.1, Network Type BROADCAST, Cost: 10
  Transmit Delay is 1 sec, State DR, Priority 1
  Designated Router (ID) 192.168.45.1, Interface address 10.10.10.1
  Backup Designated router (ID) 172.16.10.1, Interface address 10.10.10.2
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
  Hello due in 00:00:00
  Index 2/2, flood queue length 0
  Next 0x0(0)/0x0(0)
  Last flood scan length is 2, maximum is 2
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
  Adjacent with neighbor 172.16.10.1 (Backup Designated Router)
   Suppress hello for 0 neighbor(s)
```

From this output, you know that the network type for the Ethernet 0 interface is broadcast. In order to learn more about what the **show ip ospf interface** command displays, refer to What Does the **show ip ospf interface** Command Reveal?

Similarly, the outputs for the show commands on Router2 are shown here.

Router2#**show ip ospf neighbor** 

Neighbor ID	Pri	State	Dead Time	Address	Interface
192.168.45.1	1	FULL/DR	00:00:31	10.10.10.1	Ethernet0

From the **show ip ospf neighbor** command output, you know that Router1 is the Designated Router (DR) in this broadcast network.

Router2#show ip ospf interface ethernet 0 Ethernet0 is up, line protocol is up Internet Address 10.10.10.2/24, Area 0 Process ID 1, Router ID 172.16.10.1, Network Type BROADCAST, Cost: 10 Transmit Delay is 1 sec, State BDR, Priority 1 Designated Router (ID) 192.168.45.1, Interface address 10.10.10.1 Backup Designated router (ID) 172.16.10.1, Interface address 10.10.10.2 Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5 Hello due in 00:00:00 Index 1/1, flood queue length 0 Next 0x0(0)/0x0(0)Last flood scan length is 1, maximum is 1 Last flood scan time is 0 msec, maximum is 0 msec Neighbor Count is 1, Adjacent neighbor count is 1 Adjacent with neighbor 192.168.45.1 (Designated Router) Suppress hello for 0 neighbor(s)

The **show ip ospf interface ethernet 0** command output from Router2 also shows that the network type for the Ethernet 0 interface is broadcast.

## Troubleshoot

This section provides information you can use to troubleshoot your configuration.

#### **Troubleshooting Commands**

Certain **show** commands are supported by the Output Interpreter Tool (registered customers only), which allows you to view an analysis of **show** command output.

Note: Before you issue debug commands, refer to Important Information on Debug Commands.

There are various states when adjacencies are formed between two routers. You can use the **debug ip ospf adj** command in order to see the various states and also the DR and BDR election that takes place in a broadcast OSPF network. In earlier Cisco IOS Software releases, you can use the command **debug ip ospf adjacency**. You need to issue this **debug** command before the neighbor relationship is established.

This output is from the perspective of Router1. The portions of the output that are in **bold** font are the various states the adjacency process goes through.

Router1#debug ip ospf adj
OSPF adjacency events debugging is on
\*Mar 1 01:41:23.319: OSPF: Rcv DBD from 172.16.10.1 on Ethernet0 seq 0x1F6C opt
0x42 flag 0x7 len 32 mtu 1500 state INIT
\*Mar 1 01:41:23.323: OSPF: 2 Way Communication to 172.16.10.1
on Ethernet0, state 2WAY
\*Mar 1 01:41:23.327: OSPF: Neighbor change Event on interface Ethernet0
\*Mar 1 01:41:23.327: OSPF: DR/BDR election on Ethernet0
\*Mar 1 01:41:23.331: OSPF: Elect BDR 172.16.10.1

```
*Mar 1 01:41:23.331: OSPF: Elect DR 192.168.45.1
*Mar 1 01:41:23.335: DR: 192.168.45.1 (Id) BDR: 172.16.10.1 (Id)
*Mar 1 01:41:23.339: OSPF: Send DBD to 172.16.10.1 on Ethernet0 seq 0x2552 opt
0x42 flag 0x7 len 32
*Mar \ 1 01:41:23.343: OSPF: First DBD and we are not SLAVE
*Mar 1 01:41:23.359: OSPF: Rcv DBD from 172.16.10.1 on Ethernet0 seq 0x2552 opt
0x42 flag 0x2 len 52 mtu 1500 state EXSTART
*Mar 1 01:41:23.363: OSPF: NBR Negotiation Done. We are the MASTER
*Mar 1 01:41:23.367: OSPF: Send DBD to 172.16.10.1 on Ethernet0 seq 0x2553 opt
0x42 flag 0x3 len 72
*Mar 1 01:41:23.387: OSPF: Rcv DBD from 172.16.10.1 on Ethernet0 seq 0x2553 opt
0x42 flag 0x0 len 32 mtu 1500 state EXCHANGE
*Mar 1 01:41:23.391: OSPF: Send DBD to 172.16.10.1 on Ethernet0 seq 0x2554 opt
0x42 flag 0x1 len 32
*Mar 1 01:41:23.411: OSPF: Rcv DBD from 172.16.10.1 on Ethernet0 seq 0x2554 opt
0x42 flag 0x0 len 32 mtu 1500 state EXCHANGE
*Mar 1 01:41:23.415: OSPF: Exchange Done with 172.16.10.1 on Ethernet0
*Mar 1 01:41:23.419: OSPF: Synchronized with 172.16.10.1 on Ethernet0, state FULL
01:41:23: %OSPF-5-ADJCHG: Process 1, Nbr 172.16.10.1 on Ethernet0
from LOADING to FULL, Loading Done
*Mar 1 01:41:23.879: OSPF: Build router LSA for area 0, router ID 192.168.45.1,
seq 0x80000004
*Mar 1 01:41:23.923: OSPF: Build network LSA for Ethernet0, router ID 192.168.45.1
*Mar
     1 01:41:25.503: OSPF: Neighbor change Event on interface Ethernet0
*Mar 1 01:41:25.507: OSPF: DR/BDR election on Ethernet0
*Mar 1 01:41:25.507: OSPF: Elect BDR 172.16.10.1
*Mar 1 01:41:25.511: OSPF: Elect DR 192.168.45.1
*Mar 1 01:41:25.511:
                            DR: 192.168.45.1 (Id)
                                                    BDR: 172.16.10.1 (Id)
```

Issue the **debug ip ospf events** command in order to verify the hello timer value, as this example output shows.

```
Router1#debug ip ospf events
OSPF events debugging is on
Router1#
*Mar 1 04:04:11.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:04:11.930: OSPF: End of hello processing
*Mar 1 04:04:21.926: OSPF: Rcv hello from 172.16.10.1
 area 0 from Ethernet0 10.10.10.2
*Mar 1 04:04:21.930: OSPF: End of hello processing
*Mar 1 04:04:31.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:04:31.930: OSPF: End of hello processing
*Mar 1 04:04:41.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:04:41.930: OSPF: End of hello processing
     1 04:04:51.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
*Mar
 Ethernet0 10.10.10.2
*Mar 1 04:04:51.930: OSPF: End of hello processing
*Mar
     1 04:05:01.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:05:01.930: OSPF: End of hello processing
*Mar 1 04:05:11.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:05:11.930: OSPF: End of hello processing
*Mar 1 04:05:21.926: OSPF: Rcv hello from 172.16.10.1 area 0 from
 Ethernet0 10.10.10.2
*Mar 1 04:05:21.930: OSPF: End of hello processing
```

This output shows that the hello packet is exchanged every 10 seconds.

## **Related Information**

- OSPF Routers Connected by a Multi-Access Network
- Initial Configurations for OSPF over Non-Broadcast Links
- Troubleshooting OSPF
- OSPF Support Page
- IP Routing Technology Support Page
- Technical Support & Documentation Cisco Systems

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